

Sprint Review Meeting

Attendees: < Fabio Tinoco, Juan Diaz-Zuluaga, Richard Rodriguez>

Start time: 11:00 pm

End time: 11:30 pm

During the Sprint Review meeting, the Scrum Team conducted a show-and-tell demonstration of the work completed during the sprint. Each implemented user story was evaluated against its defined acceptance criteria.

Following the review, the Product Owners confirmed that the following user stories met the sprint objectives and acceptance criteria and were therefore formally accepted:

Accepted User Stories

- User Story 7 <Create Scaffold for Items, Tools, and Mobs>
 - Create the bolder plate and Data Generation for Items, Tools, and Mobs to make it easy to add new content to the mod
- User Story 5 <Creation of initial assets>
 - As a team, there should be a group of assets like blocks/mobs to help the implementation of the “Out of View” event implantation.

The following user story did not reach a completed state within the sprint and did not satisfy its acceptance criteria. As a result, it was not accepted and was returned to the Product Backlog for future consideration:

Rejected User Story

- N/A

Sprint Outcome

This sprint shows good progress on the project, having even with personal health and situations affecting speed.